Divide and Conquer

Materials	 1 set of Divide and Conquer Fact Triangles (Math Masters, pp. G38–G40) 1 calculator 	
Players	3	
Skill	Practicing extended division facts	
Object of the Game		To divide extended division facts correctly without a calculator faster than a player using one.

Directions

- One player is the "Caller," one is the "Calculator," and one is the "Brain."
- The Caller shuffles the Fact Triangles and places them fact-side down on the table.
- The Caller draws a Fact Triangle from the pile and extends the fact on the triangle by attaching one of the following:
 - 1 zero to the dividend;
 - 1 zero to the dividend and 1 zero to the divisor; or
 - 2 zeros to the dividend.
- 4 The Caller reads the problem aloud and asks for the quotient.
- 5 The Calculator uses a calculator to solve the problem. The Brain solves it without a calculator. The Caller decides who got the answer first.
- The Caller continues to draw one Fact Triangle at a time and ask for the quotient.
- Players trade roles every 5 turns.

Example

The Caller draws the Fact Triangle with 3, 9, and 27. The Caller calls out an extended fact such as 270 / 9 or 270 / 30.

The Brain and Calculator each solve the problem.

The Caller decides who got the answer first.

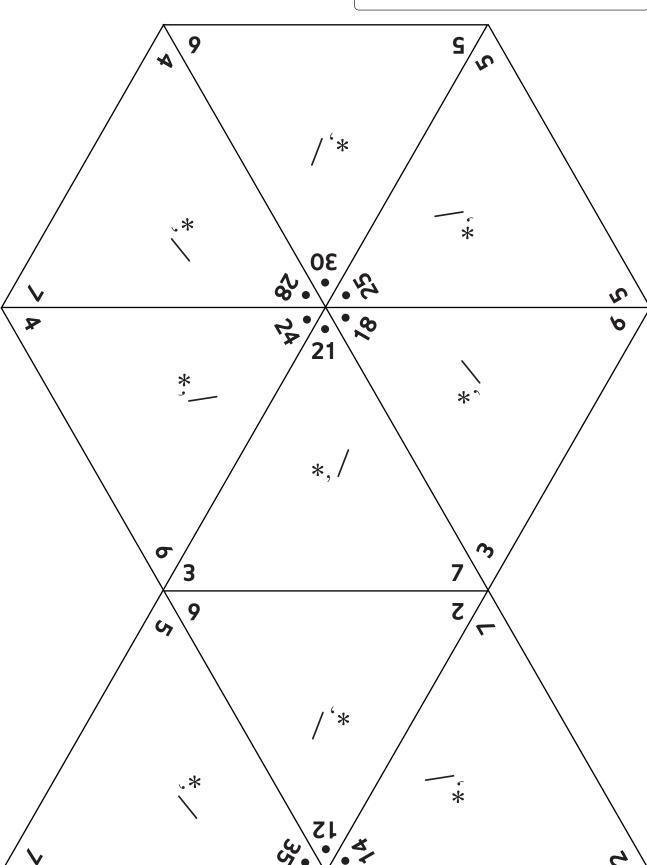


Variations

- The Caller attaches 3 or more zeros to the dividend, or attaches 2 zeros to the dividend and 1 zero to the divisor.
- For a greater challenge, include Fact Triangles from *Math Masters*, page TA16.

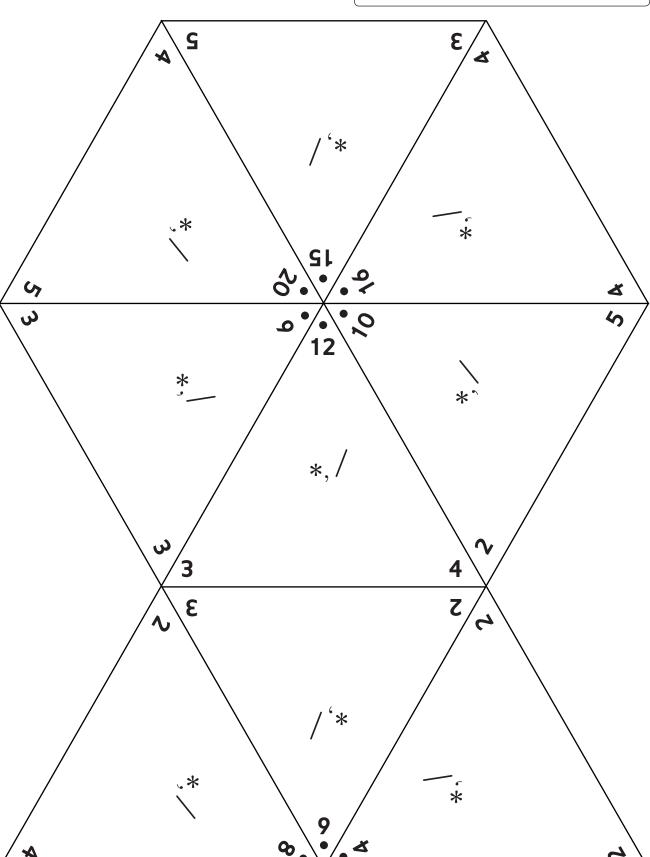


Divide and Conquer Fact Triangles



Divide and Conquer Fact Triangles (continued)





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